

Half-Positional Objectives Recognized by Deterministic Büchi Automata

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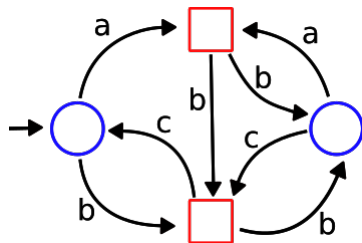
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Games and Positionality

Games over graphs

Arena: oriented graph $\mathcal{G} = (V = (V_{\text{Eve}} \uplus V_{\text{Adam}}), E, v_0)$ with edges labeled by colors in a set C and an initial vertex.



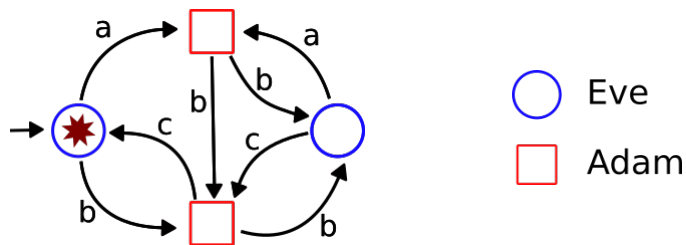
○ Eve

□ Adam

$C = \{a, b, c\}$

Players move a token in turns producing an infinite word $w \in C^\omega$.

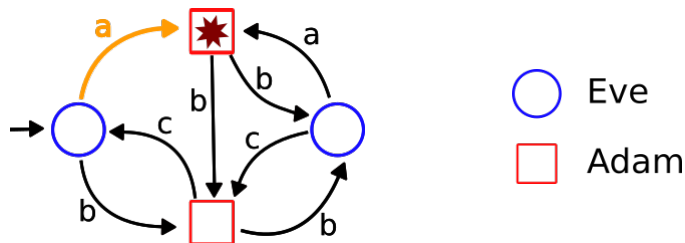
Games over graphs



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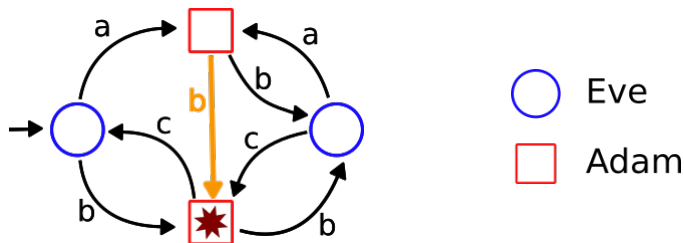
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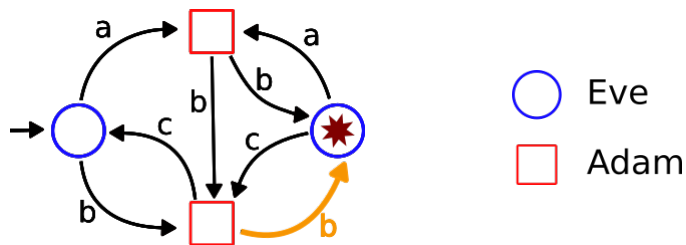
Games over graphs



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Output = ab

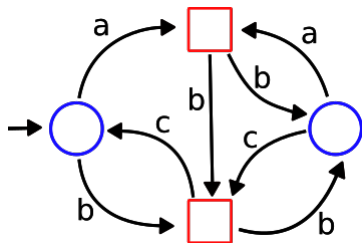
Games over graphs



Players move a token in turns producing an infinite word
 $w \in C^\omega$.

Output = $abb\dots$

Games over graphs



Objective: Set $\mathbb{W} \subseteq C^\omega$ of winning sequences.

Eve wins a play if $w \in \mathbb{W}$.

Adam wins a play if $w \notin \mathbb{W}$.

\mathbb{W} -game = Arena + Objective \mathbb{W}

Strategy (for Eve)

Function $\sigma : E^* \times V_{\text{Eve}} \rightarrow E$ prescribing how Eve should move depending on the past of the play.

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Winner

We say that Eve *wins* a \mathbb{W} -game \mathcal{G} if she has a strategy σ such that all paths from v_0 consistent with that strategy belong to \mathbb{W} .

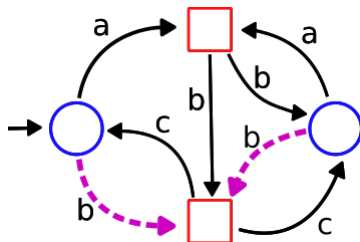
Positional Strategies

Positional strategy

Function

$$\sigma : V_{\text{Eve}} \rightarrow E,$$

(Eve's choices depend exclusively on the current position).



$$\mathbb{W} = (b + c)^\omega$$

Positional objective

An objective $\mathbb{W} \subseteq C^\omega$ is *half-positional*¹ if for every \mathbb{W} -game \mathcal{G} Eve has a positional strategy σ such that

$$\text{Eve wins } \mathcal{G} \implies \text{Eve wins } \mathcal{G} \text{ using } \sigma.$$

¹In this talk positional = half-positional.

Positional objective

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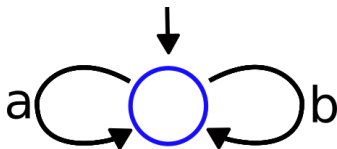
Bi-positional objective

An objective $\mathbb{W} \subseteq C^\omega$ is *bi-positional* if both \mathbb{W} and $C^\omega \setminus \mathbb{W}$ are half-positional.

¹In this talk positional = half-positional.

Examples

- ▶ $\mathbb{W} = C^*(ab)^\omega$ is not positional.



Examples

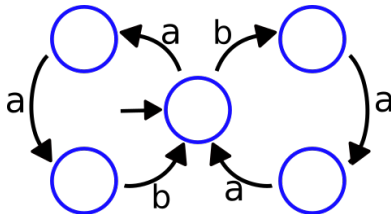
▶ $W = C^* a^4 C^\omega$

?

Examples

► $W = C^* a^4 C^\omega$

Not positional



Examples

▶ $\mathbb{W} = \text{Inf}(a) = (Ca)^\omega$.

Positional (Emerson, Jutla 1991)

Examples

▶ $\mathbb{W} = C^* a^2 C^\omega \cup \text{Inf}(a)$.

?

Examples

▶ $\mathbb{W} = C^* a^2 C^\omega \cup \text{Inf}(a)$.

You will know at the end of the talk!

Bi-positionality is quite well understood:

Some known results about bi-positionality

- ▶ Characterization of bi-positionality over finite arenas [Gimbert, Zielonka '05].
- ▶ Characterization of bi-positionality over all arenas [Colcombet, Niwiński '06].

Some known results

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But for applications in synthesis, half-positionality is more relevant!

Some known results about half-positionality

- ▶ Some sufficient conditions for half-positionality [Kopczyński '08, BFMM '10].
- ▶ Charact. of half-positional objectives over all arenas using universal graphs [Ohlmann '21].

Some known results about half-positionality

- ▶ Some sufficient conditions for half-positionality [Kopczyński '08, BFMM '10].
- ▶ **Characterization of half-positional objectives over all arenas using universal graphs [Ohlmann '21].**

→Structural characterization:

\mathbb{W} positional \Leftrightarrow There exists a suitable structure for any cardinal.

Not effective.

Contribution

Open question

Effective characterization of positionality for ω -regular objectives.

In this work:

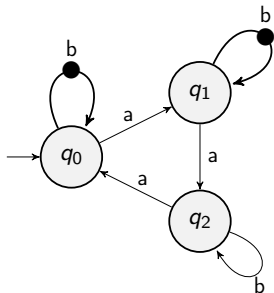
Main result

Effective characterization of positionality for languages recognized by **deterministic Büchi automata**.

Deterministic Büchi Automata

Büchi automata

In this talk, all automata will be deterministic.



- Automaton \mathcal{B}
- $C = \{a, b\}$ input alphabet
- Input = $w \in C^\omega$
- $\bullet \rightarrow$ = Büchi transition

- We accept a run if it visits infinitely often a Büchi transition.
- $\mathcal{L}(\mathcal{B}) = \{w \in C^\omega : \mathcal{B} \text{ has an accepting run over } w\}$.

Condition over transitions

Remark: Acceptance condition is defined over *transitions* of the automata.



Recognizability by Büchi automata

DBA-recognizability

We say that an objective $\mathbb{W} \subseteq C^\omega$ is **DBA-recognizable** if there is a deterministic Büchi automaton \mathcal{B} such that

$$\mathbb{W} = \mathcal{L}(\mathcal{B}).$$

Remark: the class of DBA-recognizable objectives is a proper subclass of ω -regular objectives.

ω -regular = Recognizable by ND-Büchi = Recognizable by det. parity.

Right congruence

We fix an objective $\mathbb{W} \subseteq C^\omega$.

For a finite word $u \in C^*$ we write

$$u^{-1}\mathbb{W} = \{w \in C^\omega : uw \in \mathbb{W}\}.$$

Right congruence

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For $u, v \in C^*$:

$$u \prec v \quad \text{if} \quad u^{-1}\mathbb{W} \subsetneq v^{-1}\mathbb{W} \quad (\text{Preorder}).$$

$$u \sim v \quad \text{if} \quad u^{-1}\mathbb{W} = v^{-1}\mathbb{W} \quad (\text{Equivalence relation}).$$

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→ Analogous relations between the states of a DBA \mathcal{B} .

Right congruence

On finite words:

One state per equivalence class.

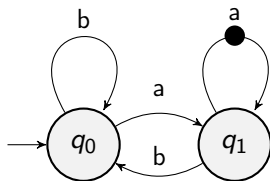
Right congruence

On finite words:

One state per equivalence class.

On infinite words:

This is not always possible!



$$\mathcal{L}(\mathcal{B}) = (C^* aa)^\omega$$

Only one equivalence class.

Myhill-Nerode-like objectives

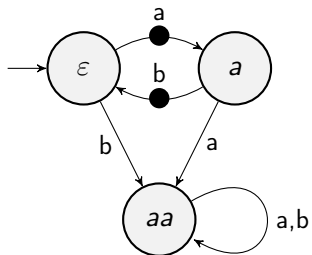
Myhill-Nerode-like objective

If an objective \mathbb{W} can be recognized by a DBA with one state per equivalence class we say that it is **Myhill-Nerode-like**.

Remember: Transition based acceptance!

Example

► $\mathbb{W} = (ab)^\omega$



- $aa \prec \epsilon$

- $aa \prec a$

- ϵ and a are incomparable.

Three sufficient and necessary conditions for half-positionality

Condition 1: \prec is a total order

Condition 1

Prefix preorder \prec is total.

Condition 1: \prec is a total order

Lemma (Necessity of Condition 1)

If \prec is not total, \mathbb{W} is not positional.

Condition 1: \prec is a total order

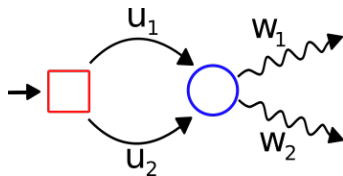
Lemma (Necessity of Condition 1)

If \prec is not total, \mathbb{W} is not positional.

Proof: If \prec is not total, there are $u_1, u_2 \in C^*$ and $w_1, w_2 \in C^\omega$ such that:

$$u_1 w_1 \in \mathbb{W}, \quad u_2 w_1 \notin \mathbb{W},$$

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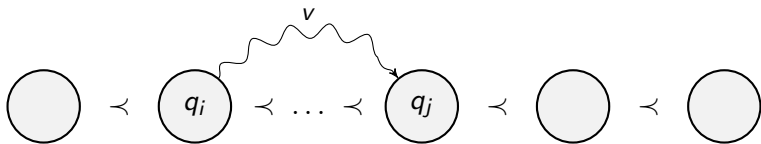


Condition 2: Progress-consistency

Condition 2

We say that \mathbb{W} is *progress-consistent* if for all $u, v \in C^*$:

$$u \prec uv \implies uv^\omega \in \mathbb{W}.$$



Then, v^ω is accepted if read from q_i .

Condition 2: Progress-consistency

Lemma (Necessity of Condition 2)

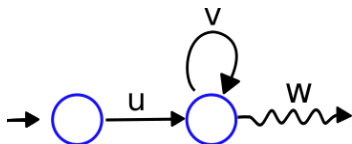
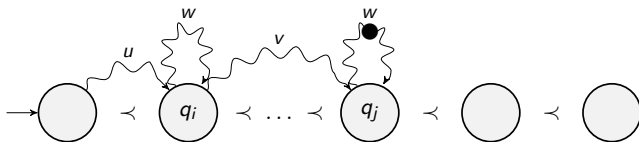
If \mathbb{W} is not progress-consistent, it is not positional.

Condition 2: Progress-consistency

Lemma (Necessity of Condition 2)

If \mathbb{W} is not progress-consistent, it is not positional.

Proof: Let u, v such that $u \prec uv$ and $uv^\omega \notin \mathbb{W}$. There is $w \in C^\omega$ s.t. $uw \notin \mathbb{W}$ but $uvw \in \mathbb{W}$.



Condition 3: Recognizability by the prefix-classifier

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Objective \mathbb{W} is Myhill-Nerode-like (one state per equivalence class).

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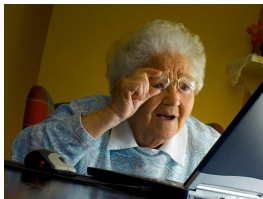
Condition 3

Objective \mathbb{W} is Myhill-Nerode-like (one state per equivalence class).

Lemma (Necessity of Condition 3)

If \mathbb{W} is not Myhill-Nerode-like, it is not positional.

Proof: Quite technical.



Necessity of the conditions

Conditions for half-positionality

$\mathbb{W} \subseteq C^\omega$ a DBA-recognizable objective.

- ▶ Prefix preorder \preceq is total.
- ▶ Progress-consistency.
- ▶ Myhill-Nerode-like.

Proposition (Necessity of the conditions)

If a DBA-recognizable objective $\mathbb{W} \subseteq C^\omega$ is half-positional, then it verifies the three previous conditions.

Conditions for half-positionality

$\mathbb{W} \subseteq C^\omega$ a DBA-recognizable objective.

- ▶ Prefix preorder \preceq is total.
- ▶ Progress-consistency.
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They are also sufficient!

Sufficiency of the conditions

The main ingredient to prove the sufficiency of the conditions is:

Theorem (Ohlmann 2021)

*An objective $\mathbb{W} \subseteq C^\omega$ is half-positional if and only if for every cardinal κ there exists a (\mathbb{W}, κ) -**universal well-monotonic graph** \mathcal{U} .*

The existence of such graphs is a structural witness of positionality.

Sufficiency of the conditions

Proposition

If $\mathbb{W} \subseteq C^\omega$ is a DBA-recognizable objective verifying

- ▶ Prefix preorder \preceq is total,
- ▶ Progress-consistency,
- ▶ Being Myhill-Nerode-like,

then, there is a (\mathbb{W}, κ) -universal well-monotonic graph for every cardinal κ .

Conditions for half-positionality

$\mathbb{W} \subseteq C^\omega$ a DBA-recognizable objective.

- ▶ Prefix preorder \preceq is total.
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Theorem

A DBA-recognizable objective $\mathbb{W} \subseteq C^\omega$ is half-positional if and only if it verifies the three previous conditions.

Corollaries

Corollary (Complexity)

Given a Büchi automaton \mathcal{B} , we can determine in polynomial time whether $\mathcal{L}(\mathcal{B})$ is half-positional.

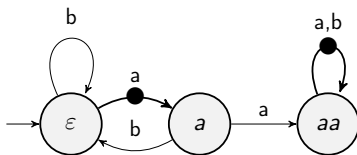
Corollary (1-to-2 players lift)

*Let \mathbb{W} be a DBA-recognizable objective. If \mathbb{W} is positional **over finite one-player arenas**, then it is half-positional **over all arenas** (2 players and of any cardinality).*

Examples

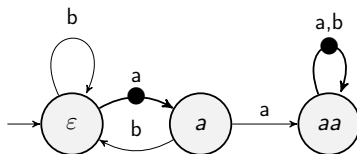
Example

► $W = C^* a^2 C^\omega \cup \text{Inf}(a)$.



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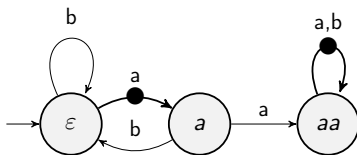
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► One state per equivalence class (Myhill-Nerode-like).

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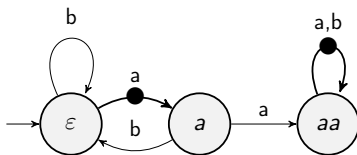


▶ One state per equivalence class (Myhill-Nerode-like).

▶ \prec is total.

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- ▶ One state per equivalence class (Myhill-Nerode-like).
- ▶ \prec is total.
- ▶ Progress consistent.

Example

▶ $W = C^* a^2 C^\omega \cup \text{Inf}(a)$.



- ▶ One state per equivalence class (Myhill-Nerode-like).
- ▶ \prec is total.
- ▶ Progress consistent.

Example

Remark: $\mathbb{W} = \text{Büchi}(a) \cup C^* a^2 C^\omega$ is not bi-positional:

$$C^\omega \setminus \mathbb{W} = (b^* ab)^* b^\omega \text{ (Not progress-consistent).}$$

Open questions

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Characterization of positionality for ω -regular languages.

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Subquestions:

- ▶ Characterization of positionality for languages recognized by deterministic co-Büchi automata.
- ▶ Union prefix-independent positional ω -regular conditions is positional?
- ▶ For ω -regular conditions, positionality over finite arenas implies positionality over arbitrary arenas?
- ▶ 1-to-2 players lift for ω -regular conditions.

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Thank you!